Player _____

Character Name _____ Team Name _____ Division Rating _____

Class _____ Race _____ Alignment _____ Level _____ Patron _____

Age _____ Gender _____ Height _____ Weight _____ Eyes _____ Hair _____ Skin _____

ABILTIES

	SCORE	MODIFIER	TEMP SCORE	TEMP MOD
STR				
DEX				
CON				
INT				
WIS				
CHA				

INITIATIVE

Total = Dex + Misc

SPEED

ATTACK BONUSES

Base _____

	Total	= Base	+ Ability	+ Size	+ Misc	+ Temp
Melee			STR			
Ranged			DEX			

HIT POINTS

Total	Current HP	Subdual Damage

ARMOR CLASS

Total = 10 + Armor + Shield + Dex + Size + Misc

WEAPON

_____ Type_____

Total Attack Bonus _____

Damage _____ Critical _____

Range_____ Size_____

Special Properties _____

WEAPON

_____ Type_____

Total Attack Bonus _____

Damage _____ Critical _____

Range_____ Size_____

Special Properties _____

SKILLS

Skill points at 1st level_____ Skill points/level _____

Skill	Ability	TOTAL		Mod		Ranks		Misc Mod
Appraise*	int		=		+		+	
Balance*	dex#		=		+		+	
Bluff*	cha		=		+		+	
Climb*	str#		=		+		+	
Concentration*	con		=		+		+	
Craft-*_____	int		=		+		+	
Craft-*_____	int		=		+		+	
Decipher Script	int		=		+		+	
Diplomacy*	cha		=		+		+	
Disable Device	int		=		+		+	
Disguise*	cha		=		+		+	
Drive*	dex		=		+		+	
Escape Artist*	dex#		=		+		+	
Forgery*	int		=		+		+	
Gather Information*	cha		=		+		+	
Handle Animal	cha		=		+		+	
Heal*	wis		=		+		+	
Hide*	dex#		=		+		+	
Intimidate*	cha		=		+		+	
Jump*	str#		=		+		+	
Knowledge-Arcana	int		=		+		+	
Knowledge-Astronomy	int		=		+		+	
Knowledge-Nobility, Royalty	int		=		+		+	
Knowledge-The Planes	int		=		+		+	
Knowledge-Religion	int		=		+		+	
Knowledge-XCrawl	int		=		+		+	
Knowledge-_____	int		=		+		+	
Knowledge-_____	int		=		+		+	
Listen*	wis		=		+		+	
Move Silently*	dex#		=		+		+	
Open Locks	dex		=		+		+	
Perform-Grandstanding*	cha		=		+		+	
Perform-Mugging*	cha		=		+		+	
Perform*_____	cha		=		+		+	
Perform*_____	cha		=		+		+	
Profession-_____	wis		=		+		+	
Profession-_____	wis		=		+		+	
Ride*_____	dex		=		+		+	
Search*	int		=		+		+	
Sense Motive*	wis		=		+		+	
Slight of Hand	dex#		=		+		+	
Spellcraft	int		=		+		+	
Spot*	wis		=		+		+	
Survival*	wis		=		+		+	
Swim*	str##		=		+		+	
Tumble	dex#		=		+		+	
Use Magic Device	cha		=		+		+	
Use Rope*	dex		=		+		+	
_____	___		=		+		+	
_____	___		=		+		+	
_____	___		=		+		+	

* Can be used untrained # Armor check penalty applies ## Double armor check penalty

EXPERIENCE

FAME RATING

TURN

_____

SAVES

	Total	= Base	+ Ability	+ Magic	+ Misc	+ Temp
Fortitude			CON			
Reflex			DEX			
Will			WIS			

FEATS

Feats, Class/Racial Abilities and Languages Known

Feat/Ability	Description	Feat/Ability	Description

SIGNATURE MOVE

Name_____
The Call
1st Action_____
_____
2nd Action_____
_____

CONTACTS

Contact:_____
Location:_____
Area of Specialty:_____
Allegiances:_____
Rates:_____
Favors Owed_____
_____

CONTACTS

Contact:_____
Location:_____
Area of Specialty:_____
Allegiances:_____
Rates:_____
Favors Owed_____
_____

CONTACTS

Contact:_____
Location:_____
Area of Specialty:_____
Allegiances:_____
Rates:_____
Favors Owed_____
_____

CONTACTS

Contact:_____
Location:_____
Area of Specialty:_____
Allegiances:_____
Rates:_____
Favors Owed_____
_____

ILLUSTRATION

DESCRIPTION

Race:_____
Gender:_____
Age:_____
Height:_____
Weight:_____
Eye Color:_____
Hair Color:_____
Homeland:_____
Paton/Deity:_____
Family:_____
Battle Cry:_____
Personal Quote:_____
_____
Personality Traits:_____
_____

EQUIPMENT

Normal Equipment	Notes	Location	Weight

Load

Light ☐ Medium ☐ Heavy ☐ Overhead ☐ Off Ground ☐ Push/Drag ☐

Total Weight _____

IN-CRAWL MONEY

PP- SP-
GP- CP-

Notes/Certificates

Amount	Location/Business

OUT OF CRAWL MONEY

PP- SP-
GP- CP-

Notes/Certificates

Amount	Location/Business

EQUIPMENT

Magical Equipment	Notes	Location	Weight

MAGIC ITEM LOCATION LIMITS

1 Headband, hat or helm _____
1 Pair eye lenses or goggles _____
1 Cloak, cape or mantle _____
1 Amulet, Brooch, Medallion _____
necklace, periapt or scarab
1 Pair of bracers or bracelets _____
1 Pair of gloves or gauntlets _____

2 Rings _____
_____
1 Suit of Armor _____
1 Robe _____
1 Vest, vestment or shirt _____
1 Belt _____
1 Pair of Boots _____

COMMERCIAL ENDORSEMENTS

Agent_____
Sponsors- _____
_____
Contracts- _____
_____
_____

COMMERCIAL ENDORSEMENTS

Agent_____
Sponsors- _____
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Contracts- _____
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COMMERCIAL ENDORSEMENTS

Agent_____
Sponsors- _____
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Contracts- _____
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COMMERCIAL ENDORSEMENTS

Agent_____
Sponsors- _____
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Contracts- _____
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COMMERCIAL ENDORSEMENTS

Agent_____
Sponsors- _____
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Contracts- _____
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COMMERCIAL ENDORSEMENTS

Agent_____
Sponsors- _____
_____
Contracts- _____
_____
_____

SPELLS KNOWN

	0	1	2	3	4	5	6	7	8	9
Spell Save DC										
Spells Per Day										
Bonus Spells										

GRIMOIRE

Spell	Mastered	DC	Level	Range	Duration	Saving Throw	Damage	Description
	☐							
	☐							
	☐							
	☐							
	☐							
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	☐							

DOMAINS

Domain	Granted Powers or Totems

GRIMOIRE

Spell	Mastered	DC	Level	Range	Duration	Saving Throw	Damage	Description

CRAWL LOG

Crawl Name_____ Location_____
DJ_____

Team Members_____
Notable Events_____
_____
_____
Notable Enemies/Traps/Puzzles _____
_____
_____
Notable Treasure_____
_____
Finish: Level 1 Y/N Level 2 Y/N Level 3 Y/N Place _____

CRAWL LOG

Crawl Name_____ Location_____
DJ_____

Team Members_____
Notable Events_____
_____
_____
Notable Enemies/Traps/Puzzles _____
_____
_____
Notable Treasure_____
_____
Finish: Level 1 Y/N Level 2 Y/N Level 3 Y/N Place _____

CRAWL LOG

Crawl Name_____ Location_____
DJ_____

Team Members_____
Notable Events_____
_____
_____
Notable Enemies/Traps/Puzzles _____
_____
_____
Notable Treasure_____
_____
Finish: Level 1 Y/N Level 2 Y/N Level 3 Y/N Place _____

CRAWL LOG

Crawl Name_____ Location_____
DJ_____

Team Members_____
Notable Events_____
_____
_____
Notable Enemies/Traps/Puzzles _____
_____
_____
Notable Treasure_____
_____
Finish: Level 1 Y/N Level 2 Y/N Level 3 Y/N Place _____

CRAWL LOG

Crawl Name_____ Location_____
DJ_____

Team Members_____
Notable Events_____
_____
_____
Notable Enemies/Traps/Puzzles _____
_____
_____
Notable Treasure_____
_____
Finish: Level 1 Y/N Level 2 Y/N Level 3 Y/N Place _____

CRAWL LOG

Crawl Name_____ Location_____
DJ_____
Team Members_____
Notable Events_____
_____
_____
Notable Enemies/Traps/Puzzles _____
_____
_____
Notable Treasure_____
_____
Finish: Level 1 Y/N Level 2 Y/N Level 3 Y/N Place _____

CRAWL LOG

Crawl Name_____ Location_____
DJ_____
Team Members_____
Notable Events_____
_____
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Notable Enemies/Traps/Puzzles _____
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Notable Treasure_____
_____
Finish: Level 1 Y/N Level 2 Y/N Level 3 Y/N Place _____

CRAWL LOG

Crawl Name_____ Location_____
DJ_____
Team Members_____
Notable Events_____
_____
_____
Notable Enemies/Traps/Puzzles _____
_____
_____
Notable Treasure_____
_____
Finish: Level 1 Y/N Level 2 Y/N Level 3 Y/N Place _____

CRAWL LOG

Crawl Name_____ Location_____
DJ_____
Team Members_____
Notable Events_____
_____
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Notable Enemies/Traps/Puzzles _____
_____
_____
Notable Treasure_____
_____
Finish: Level 1 Y/N Level 2 Y/N Level 3 Y/N Place _____

CRAWL LOG

Crawl Name_____ Location_____
DJ_____
Team Members_____
Notable Events_____
_____
_____
Notable Enemies/Traps/Puzzles _____
_____
_____
Notable Treasure_____
_____
Finish: Level 1 Y/N Level 2 Y/N Level 3 Y/N Place _____