

DUNGEON CRAWL CLASSICS CHARACTER RECORD SHEET

Name _____

Title _____

Occupation _____

Class _____

Alignment _____

Speed _____

Level _____

XP _____



Armor Class



Hit Points

Max: _____

Combat Basics

Initiative: _____

Action dice: _____

Attack: _____

Crit die: _____

Crit table: _____

Strength

Modifier: _____

Melee Attack

Melee Damage

Agility

Modifier: _____



Ref Save

Stamina

Modifier: _____



Fort Save

Personality

Modifier: _____



Will Save

Character Portrait or Symbol

Luck

Modifier: _____

Lucky Roll

Intelligence

Modifier: _____

Languages

Weapons

Treasure

Equipment

Armor

Thief Abilities

- | | | | |
|-----------------------------|---------|-------------------------------|---------|
| Luck Die | d _____ | Disable trap | + _____ |
| Backstab | + _____ | Forge document | + _____ |
| Sneak silently | + _____ | Disguise self | + _____ |
| Hide in shadows | + _____ | Read languages | + _____ |
| Pick pocket | + _____ | Handle poison | + _____ |
| Climb sheer surfaces | + _____ | Cast spell from scroll | d _____ |
| Pick lock | + _____ | | |
| Find trap | + _____ | | |

Notes

Thief

