

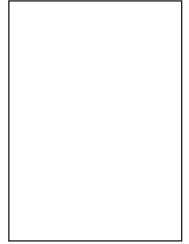
# Maximum X C R A W L

CHARACTER NAME \_\_\_\_\_ PLAYER NAME \_\_\_\_\_

CLASS LEVELS \_\_\_\_\_ ALIGNMENT \_\_\_\_\_ DEITY \_\_\_\_\_ HOME CITY \_\_\_\_\_

RACE \_\_\_\_\_ SIZE \_\_\_\_\_ GENDER \_\_\_\_\_ AGE \_\_\_\_\_ HEIGHT \_\_\_\_\_ WEIGHT \_\_\_\_\_ HAIR \_\_\_\_\_ EYES \_\_\_\_\_

ACTOR PORTRAYING THIS CHARACTER IN THE MOVIE VERSION OF THE GAME



ABILITY	ABILITY SCORE	ABILITY MOD	TEMP ADJ	TEMP MOD
<b>STR</b> STRENGTH	○	□	□	□
<b>DEX</b> DEXTERITY	○	□	□	□
<b>CON</b> CONSTITUTION	○	□	□	□
<b>INT</b> INTELLIGENCE	○	□	□	□
<b>WIS</b> WISDOM	○	□	□	□
<b>CHA</b> CHARISMA	○	□	□	□

**HP** HIT POINTS

MAX HP DAMAGE REDUCTION

**SPEED** LAND

BASE SPEED WITH ARMOR

WOUNDS/CURRENT HP

FLY MANEUVERABILITY SWIM CLIMB BURROW

NONLETHAL DAMAGE

OTHER MOVEMENT: \_\_\_\_\_

**AC** ARMOR CLASS ○ = 10 +  +  +  +  +  +  +  +

ARMOR BONUS SHIELD BONUS DEX MOD SIZE MOD NAT ARMOR DEFLECT MOD MISC MOD

**TOUCH** ARMOR CLASS ○ **FLAT-FOOTED** ARMOR CLASS ○

MODIFIERS

	TOTAL	BASE SAVE	ABILITY MOD	MAGIC MOD	MISC MOD	TEMP MOD	OTHER MODIFIERS
<b>FORTITUDE</b> (CONSTITUTION)	○	□	□	□	□	□	<input type="text"/>
<b>REFLEX</b> (DEXTERITY)	○	□	□	□	□	□	<input type="text"/>
<b>WILL</b> (WISDOM)	○	□	□	□	□	□	<input type="text"/>

**BASE ATTACK BONUS**  **SPELL RESISTANCE**

**CMB**  =  +  +  +

TOTAL BASE ATTACK BONUS STR MOD SIZE MOD MODIFIERS

**CMD**  =  +  +  +  + 10

TOTAL BASE ATTACK BONUS STR MOD DEX MOD SIZE MOD

WEAPON			ATTACK BONUS	CRIT
TYPE	RANGE	AMMUNITION	DAMAGE	

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## SKILLS

SKILL NAME	TOTAL BONUS	ABILITY MOD	RANKS	MISC MOD
<input type="checkbox"/> ACROBATICS	_____ = DEX	_____ +	_____ +	_____ +
<input type="checkbox"/> APPRAISE	_____ = INT	_____ +	_____ +	_____ +
<input type="checkbox"/> BLUFF	_____ = CHA	_____ +	_____ +	_____ +
<input type="checkbox"/> CLIMB	_____ = STR	_____ +	_____ +	_____ +
<input type="checkbox"/> CRAFT _____	_____ = INT	_____ +	_____ +	_____ +
<input type="checkbox"/> CRAFT _____	_____ = INT	_____ +	_____ +	_____ +
<input type="checkbox"/> CRAFT _____	_____ = INT	_____ +	_____ +	_____ +
<input type="checkbox"/> DIPLOMACY	_____ = CHA	_____ +	_____ +	_____ +
<input type="checkbox"/> DISABLE DEVICE*	_____ = DEX	_____ +	_____ +	_____ +
<input type="checkbox"/> DISGUISE	_____ = CHA	_____ +	_____ +	_____ +
<input type="checkbox"/> DRIVE*	_____ = DEX	_____ +	_____ +	_____ +
<input type="checkbox"/> ESCAPE ARTIST	_____ = DEX	_____ +	_____ +	_____ +
<input type="checkbox"/> FIRST AID	_____ = WIS	_____ +	_____ +	_____ +
<input type="checkbox"/> FLY	_____ = DEX	_____ +	_____ +	_____ +
<input type="checkbox"/> GRANDSTANDING	_____ = CHA	_____ +	_____ +	_____ +
<input type="checkbox"/> HANDLE ANIMAL*	_____ = CHA	_____ +	_____ +	_____ +
<input type="checkbox"/> INTIMIDATE	_____ = CHA	_____ +	_____ +	_____ +
<input type="checkbox"/> KNOWLEDGE (ATHLETICS)*	_____ = INT	_____ +	_____ +	_____ +
<input type="checkbox"/> KNOWLEDGE (ARCANA)*	_____ = INT	_____ +	_____ +	_____ +
<input type="checkbox"/> KNOWLEDGE (RELIGION)*	_____ = INT	_____ +	_____ +	_____ +
<input type="checkbox"/> KNOWLEDGE (XCRAWL)*	_____ = INT	_____ +	_____ +	_____ +
<input type="checkbox"/> LINGUISTICS	_____ = INT	_____ +	_____ +	_____ +
<input type="checkbox"/> PERCEPTION	_____ = WIS	_____ +	_____ +	_____ +
<input type="checkbox"/> PERFORM _____	_____ = CHA	_____ +	_____ +	_____ +
<input type="checkbox"/> PERFORM _____	_____ = CHA	_____ +	_____ +	_____ +
<input type="checkbox"/> PERFORM _____	_____ = CHA	_____ +	_____ +	_____ +
<input type="checkbox"/> PROFESSION* _____	_____ = WIS	_____ +	_____ +	_____ +
<input type="checkbox"/> PROFESSION* _____	_____ = WIS	_____ +	_____ +	_____ +
<input type="checkbox"/> RIDE	_____ = DEX	_____ +	_____ +	_____ +
<input type="checkbox"/> SENSE MOTIVE	_____ = WIS	_____ +	_____ +	_____ +
<input type="checkbox"/> SLEIGHT OF HAND*	_____ = DEX	_____ +	_____ +	_____ +
<input type="checkbox"/> SPELLCRAFT*	_____ = INT	_____ +	_____ +	_____ +
<input type="checkbox"/> STEALTH	_____ = DEX	_____ +	_____ +	_____ +
<input type="checkbox"/> SURVIVAL	_____ = WIS	_____ +	_____ +	_____ +
<input type="checkbox"/> SWIM	_____ = STR	_____ +	_____ +	_____ +
<input type="checkbox"/> TACTICS	_____ = INT	_____ +	_____ +	_____ +
<input type="checkbox"/> USE MAGIC DEVICE*	_____ = CHA	_____ +	_____ +	_____ +
<input type="checkbox"/> _____	_____ = _____	_____ +	_____ +	_____ +
<input type="checkbox"/> _____	_____ = _____	_____ +	_____ +	_____ +
<input type="checkbox"/> _____	_____ = _____	_____ +	_____ +	_____ +

CLASS SKILL \*TRAINED ONLY

LANGUAGES: \_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_



