

GOODMAN GAMES' OFFICIAL GEN CON 2016 EVENT GRID

| | Thursday (Aug 4) | Friday (Aug 5) | Saturday (Aug 6) | Sunday (Aug 7) |
|---|---|---|--|--|
| 9:00 AM - 1:00 PM | The Ball of Lost Souls - DCC - Diogo Nogueira | Warlord of the Purple Planet - DCC tournament - Harley Stroh (GM) | The Emerald Enchanter - DCC - Marc Bruner | The Last Scion of House Victoria - DCC - James Dovey |
| 9:00 AM - 1:00 PM | Well of the Worm - DCC - Dustin Clark | Fury of the Forlorn North - DCC - Andrew Woodbridge | The Captain's Table - Metamorphosis Alpha - Diogo Nogueira | Tower of the Black Pearl - DCC - Diogo Nogueira |
| 9:00 AM - 1:00 PM | They Served Brandolyn Red - DCC - James Dovey | DragonMech: Into the Gear Forest - DCC - Dieter Zimmerman | Not in Kansas Anymore - DCC - Dieter Zimmerman | Muster of the Endless Battalion - DCC - Dieter Zimmerman |
| 9:00 AM - 1:00 PM | | Radiation Road - Metamorphosis Alpha - Michael Curtis | Reliquary of the Ancient Ones - MCC tourney - Jim Wampler - 9:00 start time | The Inn at Five Points - X-Crawl - Brendan LaSalle |
| 9:00 AM - 1:00 PM | | Symptom of the Universe - DCC - Brendan LaSalle | Frozen in Time - DCC - Peter (PJ) Foxhoven | Hive of the Overmind - MCC - Jim Wampler |
| 9:00 AM - 1:00 PM | | The Old God's Return - DCC - Dustin Clark | World Quest of the Winter Calendar - DCC - Julian Bernick | Warlords of ATOZ- MCC playtest - Julian Bernick |
| 9:00 AM - 1:00 PM | | | Escape from Castle Mina Zo - DCC - Dustin Clark | |
| 9:00 AM - 1:00 PM | | | Crawljammer: The Volcano Thieves - DCC - Tim Callahan | Against the Atomic Overlord - DCC - Corey Russell |
| 10:00 AM - 2:00 PM | Super Secret Playtest #1 - DCC - Jobe Bittman - 10:00 start time | Super Secret Playtest #2 - DCC - Jobe Bittman - 10:00 start time | Super Secret Playtest #3 - DCC - Jobe Bittman - 10:00 start time | |
| 10:00 AM - 2:00 PM | Reliquary of the Ancient Ones - MCC tourney - Jim Wampler - 10:00 start time | Reliquary of the Ancient Ones - MCC tourney - Jim Wampler - 10:00 start time | | |
| 11:00 AM - 12:00 PM | | Artist Palooza - at the Goodman Games booth | | |
| 1:00 PM - 2:00 PM break | | Writer Palooza - at the Goodman Games booth | Artist Palooza - at the Goodman Games booth | |
| 2:00 PM - 6:00 PM | Warlord of the Purple Planet - DCC tournament - Harley (GM) | DCC #76 Colossus Arise! - DCC - Marc Bruner | Warlord of the Purple Planet - DCC tournament - Harley (GM) | |
| 2:00 PM - 6:00 PM | Dungeon Crawling for Beginners & Novices - DCC - James Dovey | The One Who Watches From Below - DCC - Tim Deschene | While the Gods Laugh - A Level 10 Funnel - DCC - Mark Bruner | |
| 2:00 PM - 6:00 PM | DragonMech: The Temple of Seroficitacit - DCC - Dieter Zimmerman | Escape from the Purple Planet - DCC - Eric Daum | Escape from the Shrouded Fen - DCC - Terry Olson | |
| 2:00 PM - 6:00 PM | Holler Hollow - DCC - Michael Curtis | The Lost Idol of the Cyclopean Ape - DCC - Diogo Nogueira | Hole in the Sky - DCC - Diogo Nogueira | |
| 2:00 PM - 6:00 PM | The Woeful Caves Under Yander Mountain - DCC - Tim Dischene | They Served Brandolyn Red - DCC - Michael Crane | Lankmar after Dark - DCC Lankmar - Michael Curtis | |
| 2:00 PM - 6:00 PM | Symptom of the Universe - DCC - Brendan LaSalle | Carnival of the Damned - DCC tournament (1-round) - David Baity | Grimtooth's Museum of Death - DCC - Tim Dischene | |
| 2:00 PM - 6:00 PM | Elzemon and the Blood-Drinking Box - DCC - Michael Crane | Survive the Purple Planet - DCC - Tim Callahan | Destroy all Crawlers - X-Crawl - Brendan LaSalle | |
| 2:00 PM - 6:00 PM | Expedition to Docking Bay G - Metamorphosis Alpha - James Floyd Kelly | Children of the Fallen Sun - MCC playtest - Michael Bolam | Against the Atomic Overlord - DCC - Corey Russell | |
| 3:00 PM - 4:00 PM (seminar - Friday only) | | How to Run a Successful Kickstarter Campaign - seminar with Joseph Goodman | | |
| 6:00 PM - 7:00 PM break | | | | |
| 7:00 PM - 8:00 PM (seminars) | Book Manufacturing 101 - seminar with Joseph Goodman | How to Write Adventure Modules that Don't Suck - seminar - Joseph Goodman | What's New With Goodman Games - seminar - Joseph Goodman | |
| 8:00 PM - 9:00 PM (seminars) | | Exploring the Gaming Fiction of Gary Gygax's Appendix N - seminar | | |
| 7:00 PM - 11:00 PM | Beastmen Attack! - DCC - Brad Bell (independent GM) | | | |

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| | Thursday (Aug 4) | Friday (Aug 5) | Saturday (Aug 6) | Sunday (Aug 7) |
|--------------------|--|---|---|----------------|
| 7:00 PM - 11:00 PM | Escape from the Shrouded Fen - DCC - Terry Olson | | | |
| 7:00 PM - 11:00 PM | ROCK GOD DEATH-FUGUE - DCC Variant - Steve Bean | | | |
| 7:00 PM - 11:00 PM | Destroy all Crawlers - X-Crawl - Brendan LaSalle | | | |
| 7:00 PM - 11:00 PM | Death by D.I.S.C.O - MCC playtest - David Baity | | | |
| 7:00 PM - 11:00 PM | Nights in Nowhere City - DCC - Julian Bernick | | | |
| 7:00 PM - 11:00 PM | Enter the Dagon II - DCC tourney - Jim Dovey (GM) & Mike Crane | | | |
| 7:00 PM - 11:00 PM | Assault on the Sky Tower - MCC playtest - Mike Bolam | | | |
| 8:00 PM - 12:00 AM | | Destroy all Crawlers - X-Crawl - Brendan LaSalle | Frozen in Time - DCC - Peter (PJ) Foxhoven | |
| 8:00 PM - 12:00 AM | | Carnival of the Damned - DCC tournament (1-round) - David Baity | Escape from Yule Mountain - DCC - David Baity | |
| 8:00 PM - 12:00 AM | | Azmodeus vs. Cthulhu - DCC - Julian Bernick | Enter the Dagon II - DCC tourney - Scott Kellogg & Karen Kellogg | |
| 8:00 PM - 12:00 AM | | Enter the Dagon II - DCC tourney - Andrew Woodbridge (GM) & | The Emerald Enchanter Strikes Back - DCC - Marc Bruner (8:00 - 10:00) | |
| 8:00 PM - 12:00 AM | | Dungeon Crawling for Beginners & Novices - DCC - James Dovey | The Falcate Idol - DCC Dustin Clark | |
| 8:00 PM - 12:00 AM | | The Woeful Caves Under Yander Mountain - DCC - Tim Dischene | The Last Scion of House Victoria - DCC - James Dovey | |
| 8:00 PM - 12:00 AM | | Null Singularity - DCC - Steven Bean | Warlords of ATOZ - MCC playtest - Michael Bolam | |
| 8:00 PM - 12:00 AM | | The Sea Queen Escapes - DCC - Jenn Scott | | |
| 8:00 PM - 12:00 AM | optional: open gaming (ie, Doug Con) | optional: open gaming (ie, Doug Con) | optional: open gaming (ie, Doug Con) | |



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