

DUNGEON CRAWL CLASSICS

ROLE PLAYING GAME

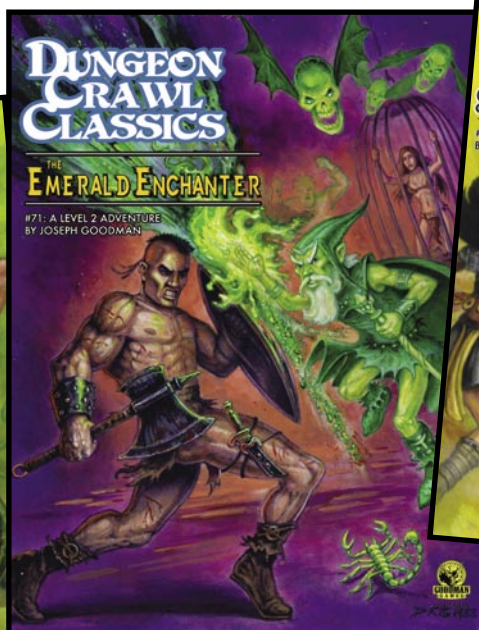
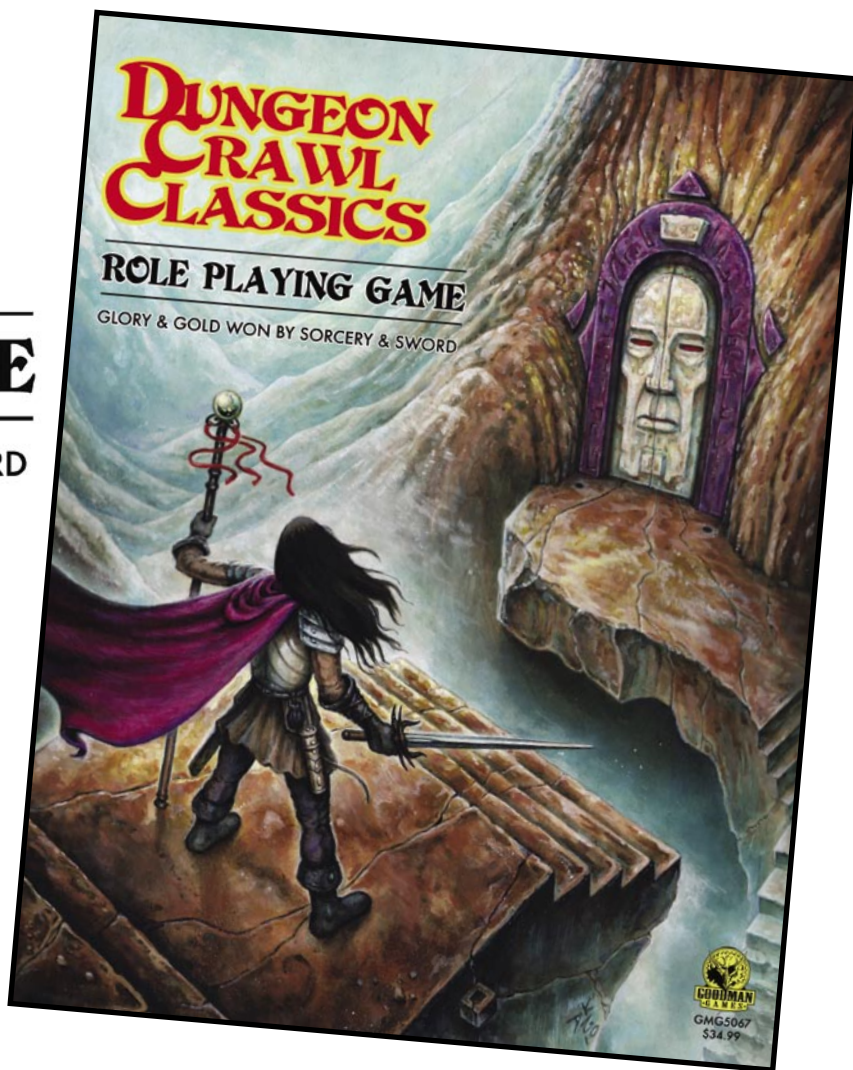
GLORY & GOLD WON BY SORCERY & SWORD

You're no hero.

You're a reaver, a cutpurse, a heathen-slayer, a tight-lipped warlock guarding long-dead secrets.

You seek gold and glory, winning it with sword and spell, caked in the blood and filth of the weak, the dark, the demons, and the vanquished. There are treasures to be won deep underneath, and you shall have them.

Return to the glory days of fantasy with the Dungeon Crawl Classics Role Playing Game. Adventure as 1974 intended you to, with modern rules grounded in the origins of sword & sorcery. Fast play, cryptic secrets, and a mysterious past await you: turn the page...



Available November 2011
www.goodman-games.com



DUNGEON CRAWL CLASSICS

Pre-D&D swords & sorcery!



"Encumbrance? We always ignored that rule."

